

Button Report

Byte 0: **Message Type** Button Report = 0x00

Byte 1: **Packet Size** 20 Bytes = 0x14

Byte 2: **Button Packet 1**

BIT 7	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0
Button 10	Button 9	Button 7	Button 8	DPAD RIGHT	DPAD LEFT	DPAD DOWN	DPAD UP

Byte 3: **Button Packet 2**

BIT 7	BIT 6	BIT 5	BIT 4	BIT 3	BIT 2	BIT 1	BIT 0
Button 4	Button 3	Button 2	Button 1	UNUSED	XBOX Logo	Button 6	Button 5

Byte 4: Left Trigger Z-Axis Down

Byte 5: Right Trigger Z-Axis Up

Byte 6: Left Stick X-Axis Signed Little Endian LSB

Byte 7: Left Stick X-Axis MSB

Byte 8: Left Stick Y-Axis Signed Little Endian LSB

Byte 9: Left Stick Y-Axis MSB

Byte 10: Right Stick X-Axis Signed Little Endian LSB

Byte 11: Right Stick X-Axis MSB

Byte 12: Right Stick Y-Axis Signed Little Endian LSB

Byte 13: Right Stick Y-Axis MSB

Byte 14-19: *UNUSED*